

Contact

www.linkedin.com/in/veniosg
(LinkedIn)

Top Skills

Agentic Development
Harness Engineering
Engineering Management

Honors-Awards

Best graduation project (Faculty of
Technological Applications, 2014)
Best use of motion in Material
Design app

George Venios

Engineering Manager at Apple, Shazam
United Kingdom

Experience

Apple

7 years 9 months

Engineering Manager

October 2023 - Present (2 years 10 months)

Greater London

- Leading our effort towards production quality output from autonomous agents. Pipelines, guardrails, feedback loops. Driving adoption across teams.
- Shaping what gets built and how it ships. Smaller iterations, lower risk, bolder experiments.
- Hands-on engineering management. Coding when impactful, clearing the way when not.

Software Development Engineer

November 2018 - October 2023 (5 years)

London, United Kingdom

- Tech lead on cross team and Android projects
- Android UI engineering lead (processes, architecture, patterns)
- Hiring, onboarding, mentoring

HeBAN - Hellenic Business Angels Network (Association)

4 years

Board Member

May 2024 - Present (2 years 3 months)

Member (Angel Investor)

August 2022 - May 2024 (1 year 10 months)

Nudge Care

Angel Investor

April 2025 - Present (1 year 4 months)

pxHouse

Owner

September 2017 - November 2018 (1 year 3 months)

London, United Kingdom

Design, development and product management. See projects section for more info.

<http://pxhouse.co/>

Shazam

4 years 6 months

Software Engineer, Android

January 2015 - November 2018 (3 years 11 months)

London, United Kingdom

Software Engineering Intern

June 2014 - December 2014 (7 months)

London, United Kingdom

Worked with the iOS, Android, web and server teams over the first 3 months. Specialised in web front end and Android for the remaining duration.

SlideME LLC

Android Software Engineer

May 2012 - September 2013 (1 year 5 months)

Remote

- Designed and implemented a new web service client layer, focusing on ease of use and extensibility
- Designed in-app purchasing API and implemented client library
- Added device-feature-based filtering of store apps
- Developed for devices without access to Google's libraries
- Implemented an improved user interface design, supporting multiple themes and tablet layouts

OpenIntents

Google Summer of Code Student

May 2012 - August 2012 (4 months)

UI, UX and architectural redesign of OI File Manager - one of the first Android market apps, with over 5 million downloads.

<https://play.google.com/store/apps/details?id=org.openintents.filemanager>

Education

University of West Attica

Bachelor of Science (BSc), Computer Science · (2008 - 2014)

Udacity

Nanodegree, Intro to Self-Driving Cars · (2018 - 2018)